Reasoning and Problem Solving Step 2: Introduce Angles

National Curriculum Objectives:

Mathematics Year 6: (6G3a) <u>Draw 2-D shapes using given dimensions and angles</u> Mathematics Year 6: (6G2a) <u>Compare and classify geometric shapes based on their</u> <u>properties and sizes</u> Mathematics Year 6: (6G4a) <u>Find unknown angles in any triangles, quadrilaterals and regular</u> <u>polygons</u> Mathematics Year 6: (6G4b) <u>Recognise angles where they meet at a point, are on a straight</u>

Mathematics Year 6: (6G4b) <u>Recognise angles where they meet at a point, are on a straigh</u> line, or are vertically opposite, and find missing angles

Differentiation:

Questions 1, 4 and 7 (Reasoning)

Developing Explain which representation is the odd one out. Introducing right angles and angles on a straight line by making links to quarter and half turns.

Expected Explain which representation is the odd one out. Introducing right angles, angles on a straight line, and angles around a point, by making links to quarter, half, and three-quarter turns.

Greater Depth Explain which representation is the odd one out. Introducing angles in shapes and comparing types of angles by making links to quarter, half, and three-quarter turns.

Questions 2, 5 and 8 (Problem Solving)

Developing Calculate the angle the minute hand has moved. Introducing right angles and angles on a straight line by making links to quarter and half turns.

Expected Calculate the angle the minute hand has moved. Introducing right angles, angles on a straight line, and angles around a point, by making links to quarter, half, and three-quarter turns.

Greater Depth Calculate the angle the minute hand has moved. Introducing angles in shapes and comparing types of angles by making links to quarter, half, and three-quarter turns.

Questions 3, 6 and 9 (Problem Solving)

Developing Identify new position using angles or turns. Introducing right angles and angles on a straight line by making links to quarter and half turns.

Expected Identify new position using angles or turns. Introducing right angles, angles on a straight line, and angles around a point, by making links to quarter, half, and three-quarter turns.

Greater Depth Identify new position using angles or turns. Introducing angles in shapes and comparing types of angles by making links to quarter, half, and three-quarter turns.

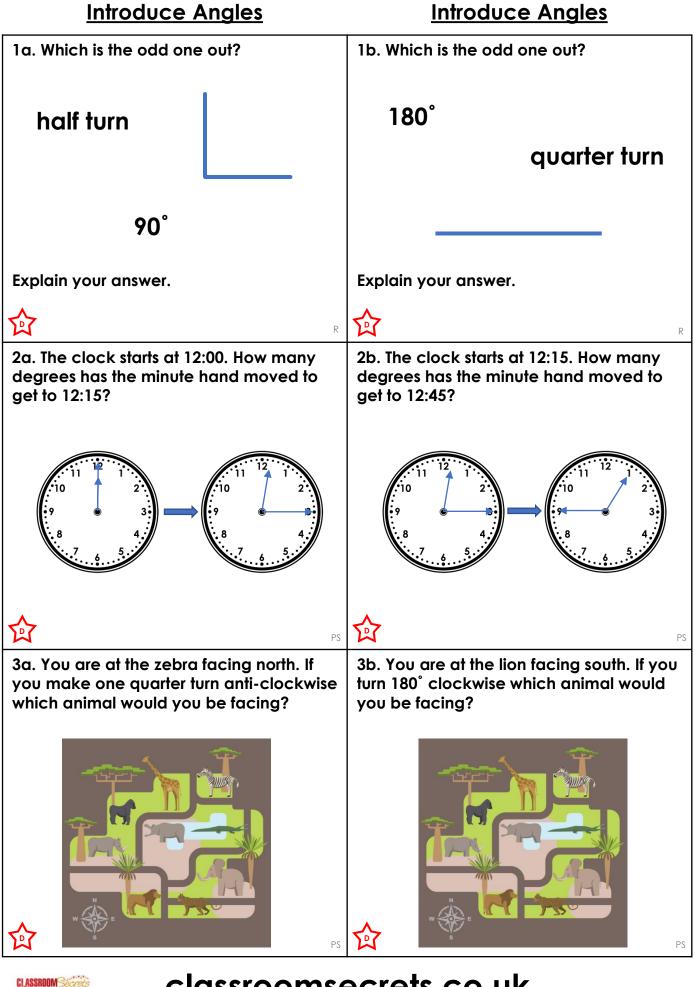
More <u>Year 6 Properties of Shapes</u> resources.

Did you like this resource? Don't forget to <u>review</u> it on our website.



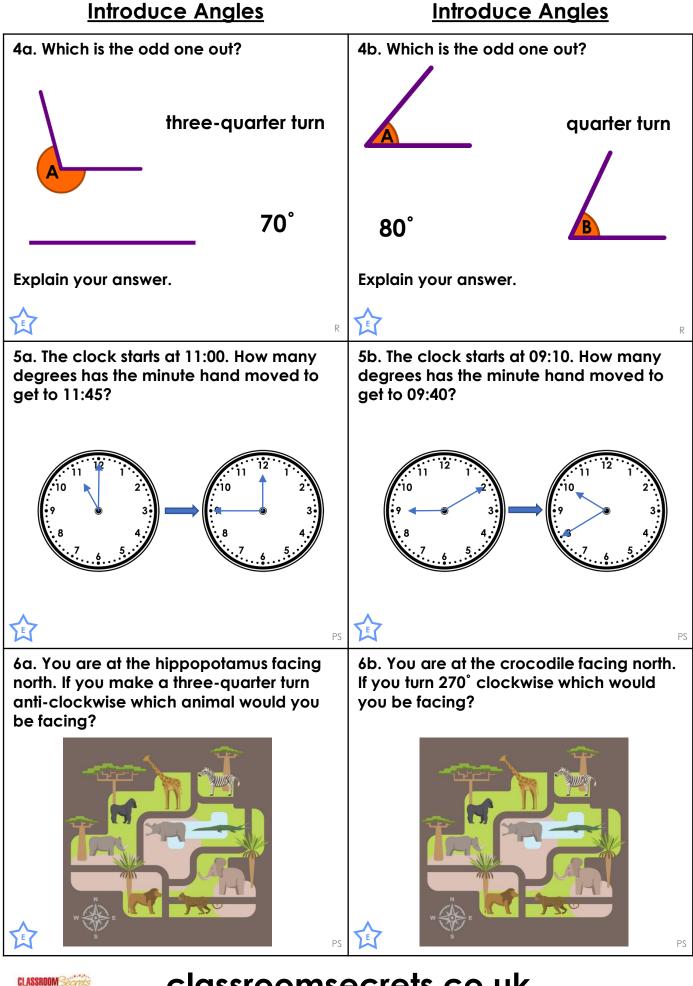
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Reasoning and Problem Solving – Introduce Angles – Teaching Information



Reasoning and Problem Solving – Introduce Angles – Year 6 Developing

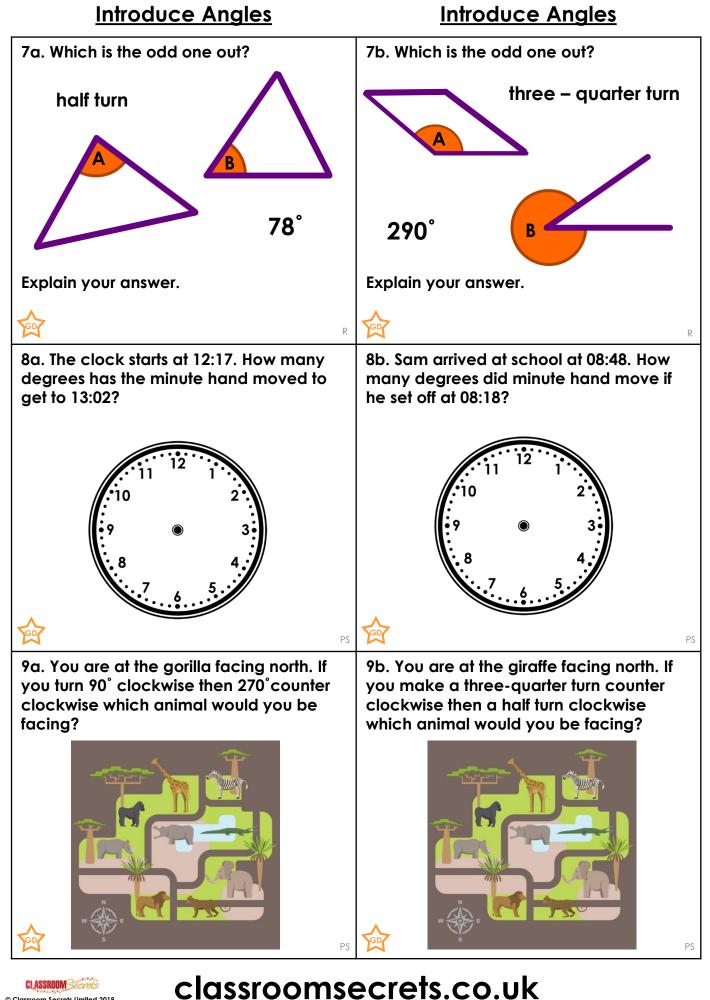
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Reasoning and Problem Solving – Introduce Angles – Year 6 Expected



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Reasoning and Problem Solving – Introduce Angles – Year 6 Greater Depth

Reasoning and Problem Solving Introduce Angles

Developing

1a. Half turn because the others represent
90°.
2a. 90°
3a. giraffe

Expected

4a. 70° because the others represent angles larger than 180° (obtuse angles).
5a. 270°
6a. crocodile

Greater Depth

8a. Half turn because the others represent angles smaller than 90° (acute angles).
9a. 270°
10a. rhinoceros

Reasoning and Problem Solving Introduce Angles

Developing 1b. Quarter turn because the others represent 180°. 2b. 180° 3b. leopard

Expected 4b. Quarter turn because the others represent angles smaller than 90° (acute angles). 5b. 180° 6b. hippopotamus

<u>Greater Depth</u>

8b. Shape A because the others represent reflex angles.
9b. 180°
10b. gorilla



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Reasoning and Problem Solving – Introduce Angles ANSWERS